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Visual Basic

Random Numbers

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Random Numbers

In **General** | **Declarations** ...

```
Dim r As Random = New Random
```

To pick a random number ...

```
x = r.Next(____, ____)
```

lower limit

upper limit (**Note**: The number will be lower than (never "equal to") this number)

Example: To pick a number between 1 and 6 (ie. a dice simulator) ...

```
x = r.Next(1, 7)
```

Note that we must use 7 as the upper limit.